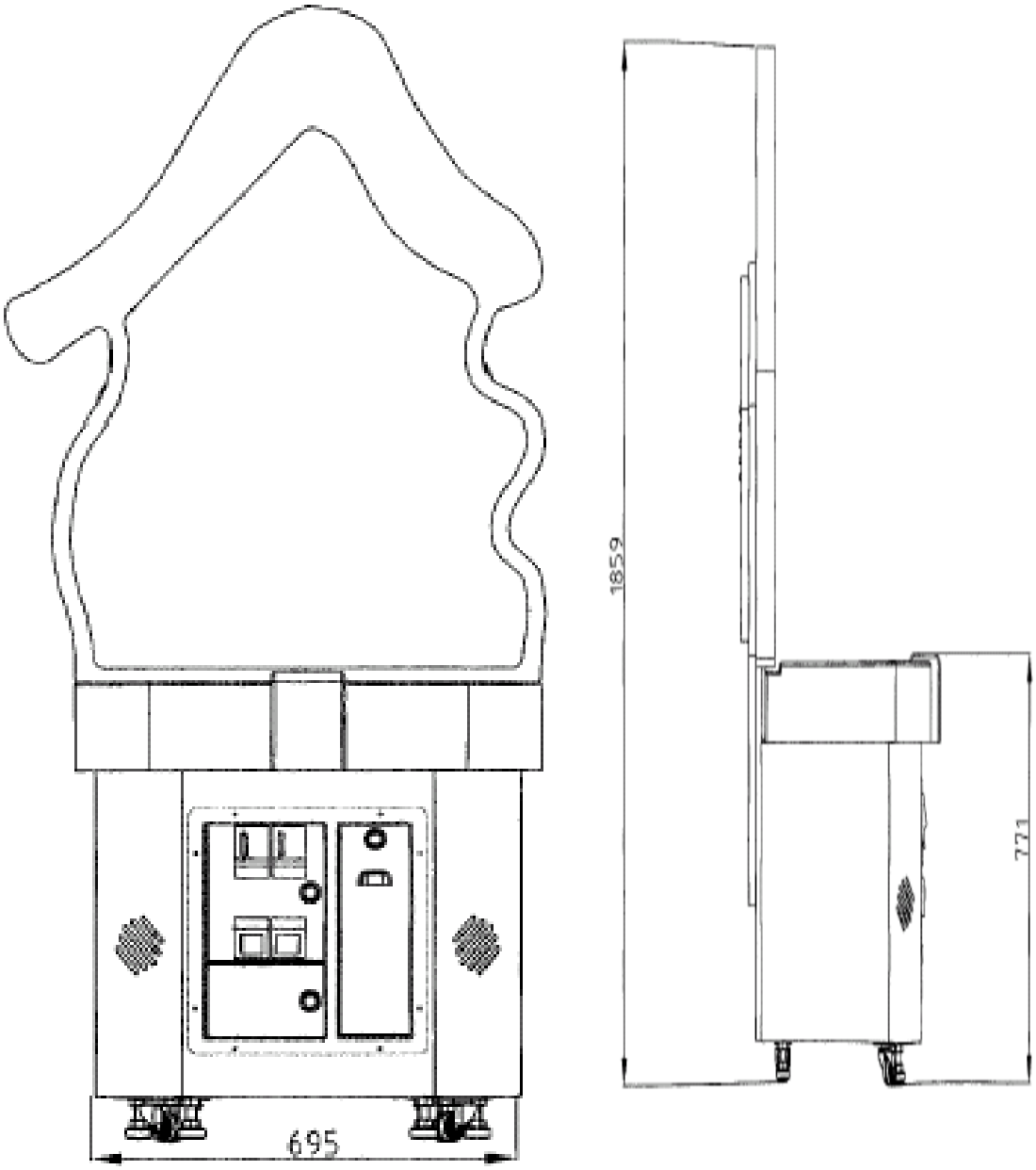
Operation Manual

MR.WOLF

Universal Space Amusement (HK) Co.,Ltd
Parts, Service and Distribution call
852-24076810

1. Specification

(1) Rated power supply ： AC110V/220V 50/60Hz
(Note： As the actual voltage, please refer the label of the machine.)
(2) Dimensions ： W695×D882×H1859(mm)
(3) Environment Condition： Temperature(indoor)：-10°C~+40°C
： Humidity：≤90%
： Atmospheric pressure：86Pa~106Pa



Note: Game parameters are subject change without notice.

2 Installation

⚠ WARNING

● **For indoor use only!**

2-1. Locations to

⚠ WARNING

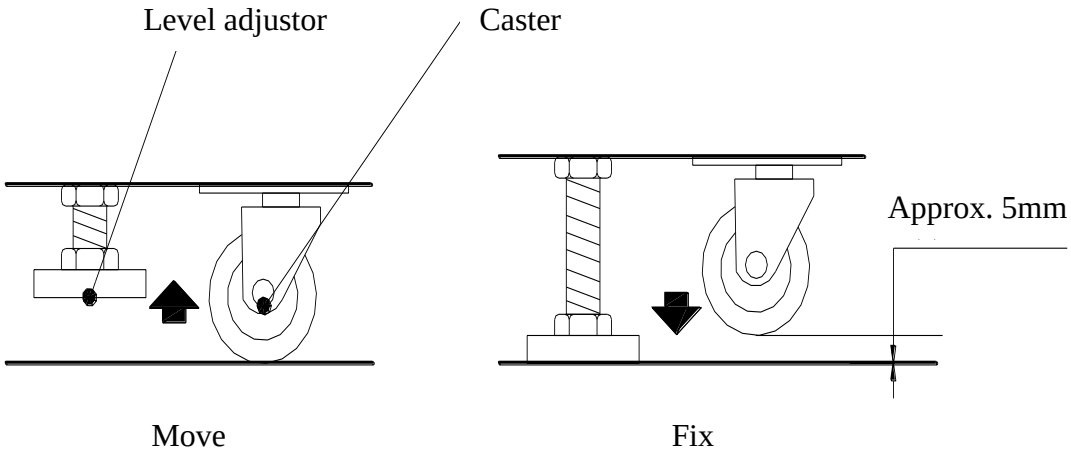
This machine is designed for indoor use only.Never install this machine outdoors or at any of the flowing:

- Places where dew may develop due to temperature differences
- Locations close to hazardous article
- Locations close to a heating instrument
- Close to instruments that can easily catch fire
- Unstable or vibrating places
- Damp or dust places.

avoid installing

2-2. Game Leveling

1. Install this machine on a flat surface. Adjust levelers to lift casters off the ground and level game.



2. When moving to far distance, the machine must be packed. When packing or binding the machine, it must be packed with a bolster on surface in order to protect the machine.

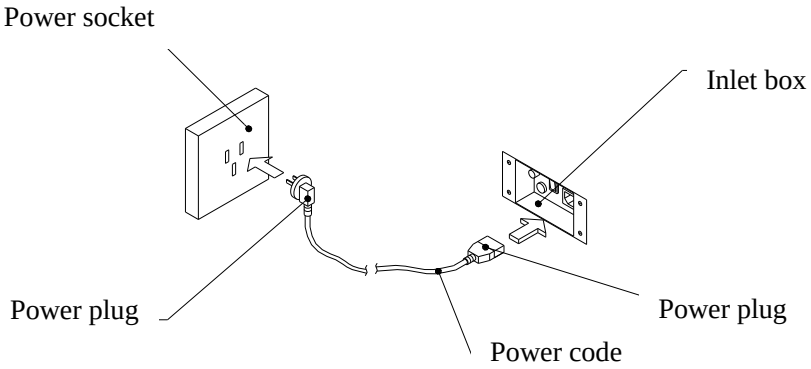
⚠ WARNING

- Unplug game before moving.
- The unbending moving、turnover and transport will attaint the machine.

2-3. Maintenance

Open the rear door of the machine can maintain inside.

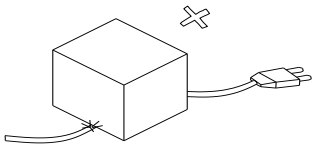
3. Connecting the power cord



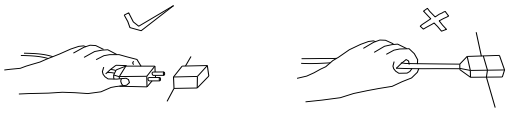
1. Insert the socket end of power cord into the power input of the game.
2. Insert the power cord plug into a service outlet.

⚠ WARNING

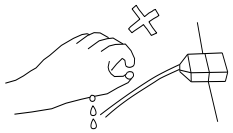
- **Do not put heavy items on power cord.**



- **Hold the power plug instead of the wire to draw the power cord out of the socket.**



- **Do not touch the power plug with a wet hands.**
- **Do not draw or twist the cord or near a heat source.**



- **Do not place the cord where the player can easy to touch or kick.**

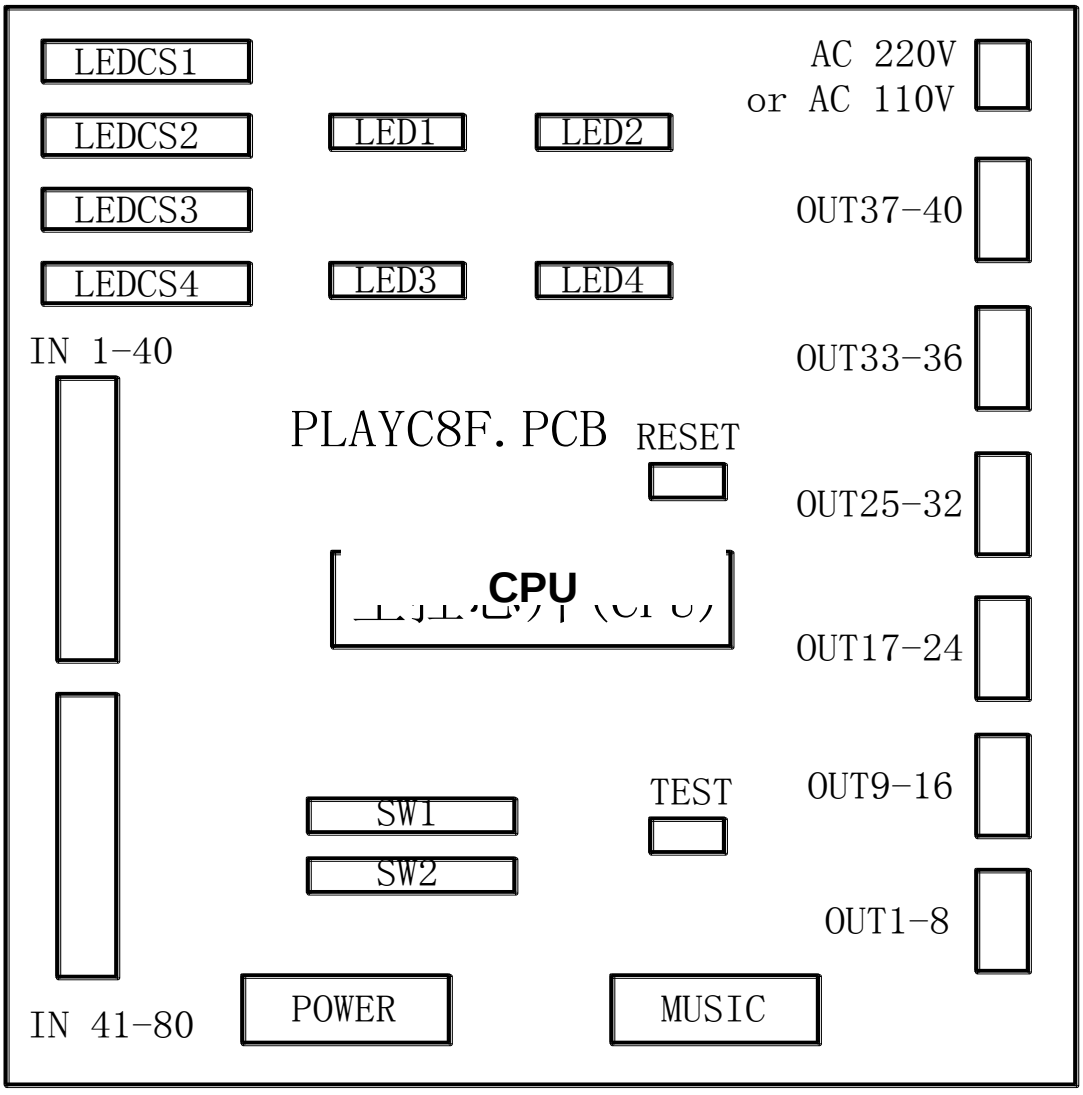
- **Run this machine with the correct power configuration.**

4 Instructions for play

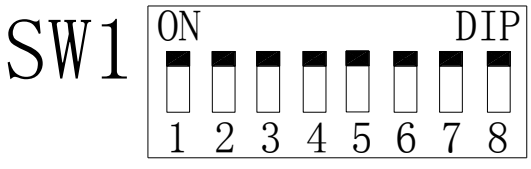
1. Insert coins, the game starts.
2. Hit the wolfs with a hammer to get score. The score will be displayed on score LED. The more score you get, the more tickets you get.
3. When the time is over, the game is over.

5 Switches control signal and illuminate

1 Refer the attached I/O chart and the schematic.
2 To adjust DIP, please refer the I/O chart. The initial setting is in capitalization.
3 Main board：



4. Adjust DIP: (the initial setting)



6 Maintenance and inspections

1. Remove power before servicing game.

To avoid short circuit, the power must be removed before touching inside. If you have to switch on the power, please refer the operation manual.

2. Choose the appropriate replacement parts.

Using the wrong parts will lead to short circuit or break down the main board.

3. Do not unbending remove, install or change equipment.

It will lead to short circuit and machine malfunction even can bring a fire.

4. Do not put vases with water，cups or containers on the machine. Also chemical or heavy items are not allowed.

The spill will cause short circuit, and people will be injured by the falling items which also can destroy the machine.

5. Do not place any items in front of the air outlet of the machine.

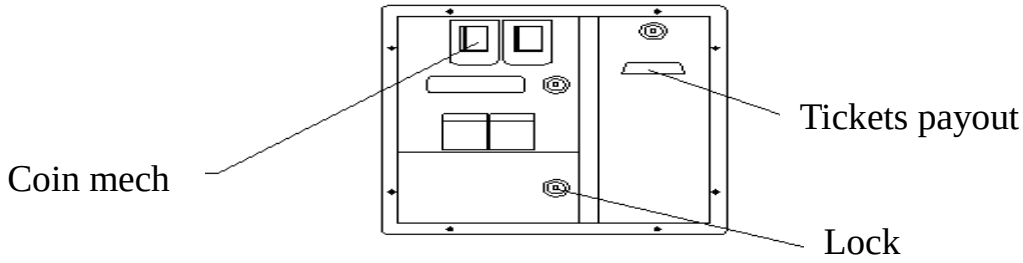
Or it will cause the temperature higher inside and affect the game even break down the machine.

6. Do not unbending maintain the machine.

Because it can cause short circuit and lose control of the machine and any other faults.

7 Parts list

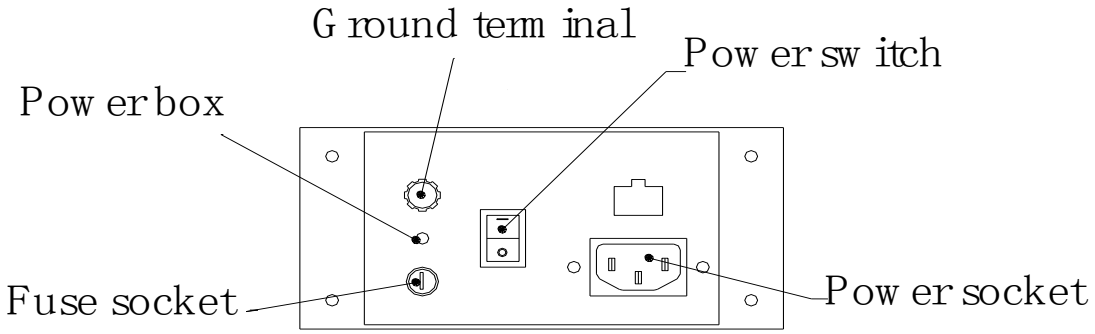
7-1 Front door:



1. Coin mech：Use for insert coins which is fit for this machine.
2. Tickets payout：Tickets will be come out when the game is over.
3. Lock 2222：Open the coin door.

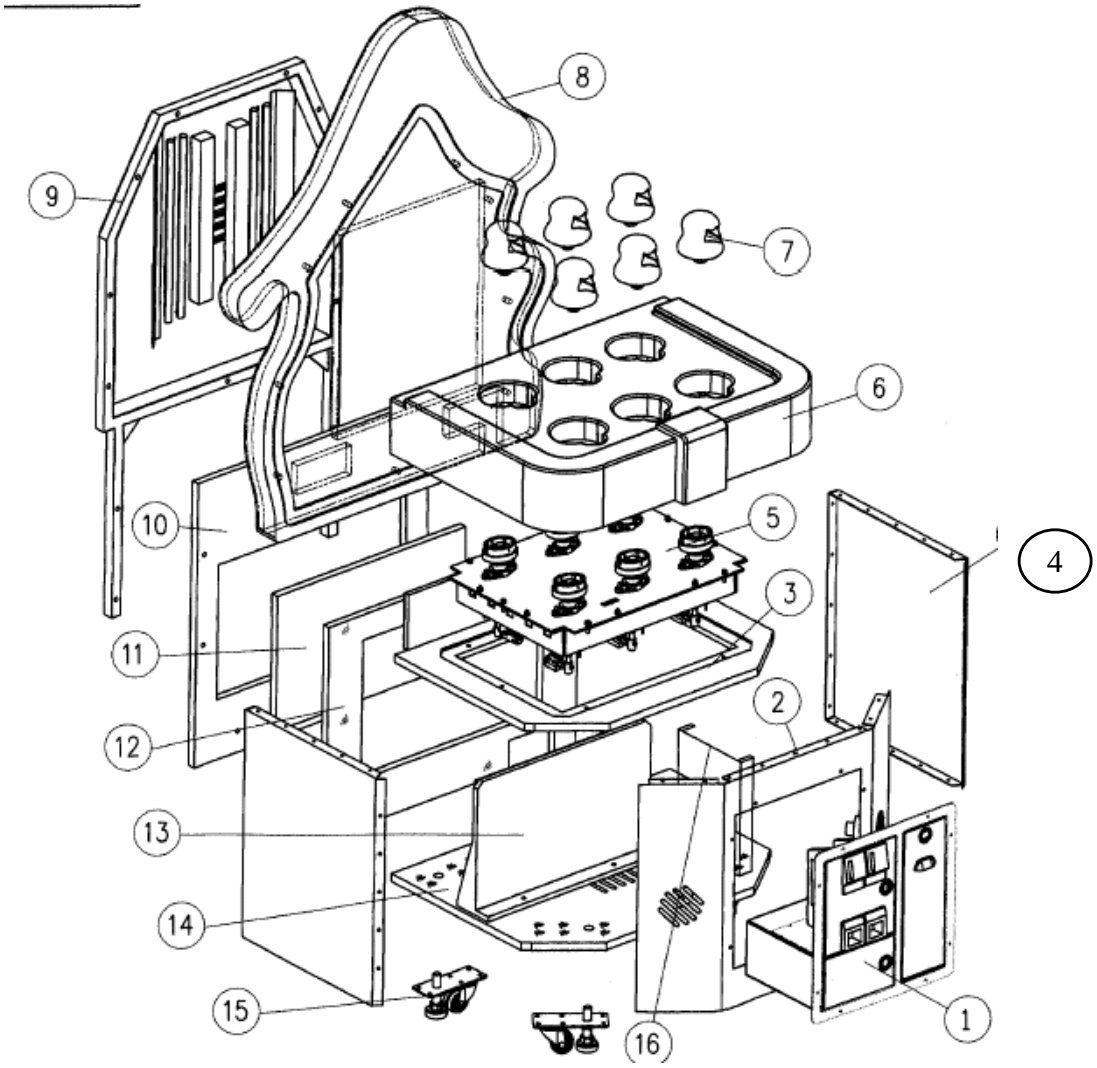
7-2 Power socket:

This machine's supply voltage is 110V±5%　60Hz, or 220V±5% 50Hz".
For actual supply voltage, please refer the label of the machine.
Fuse specifications
110V 60Hz use 110V 5A φ5-20mm
220V 50Hz use 220V 3A φ5-20mm
Power switch: Main game power
Ground terminal：Use to connect the ground cord.



8 Overall construction

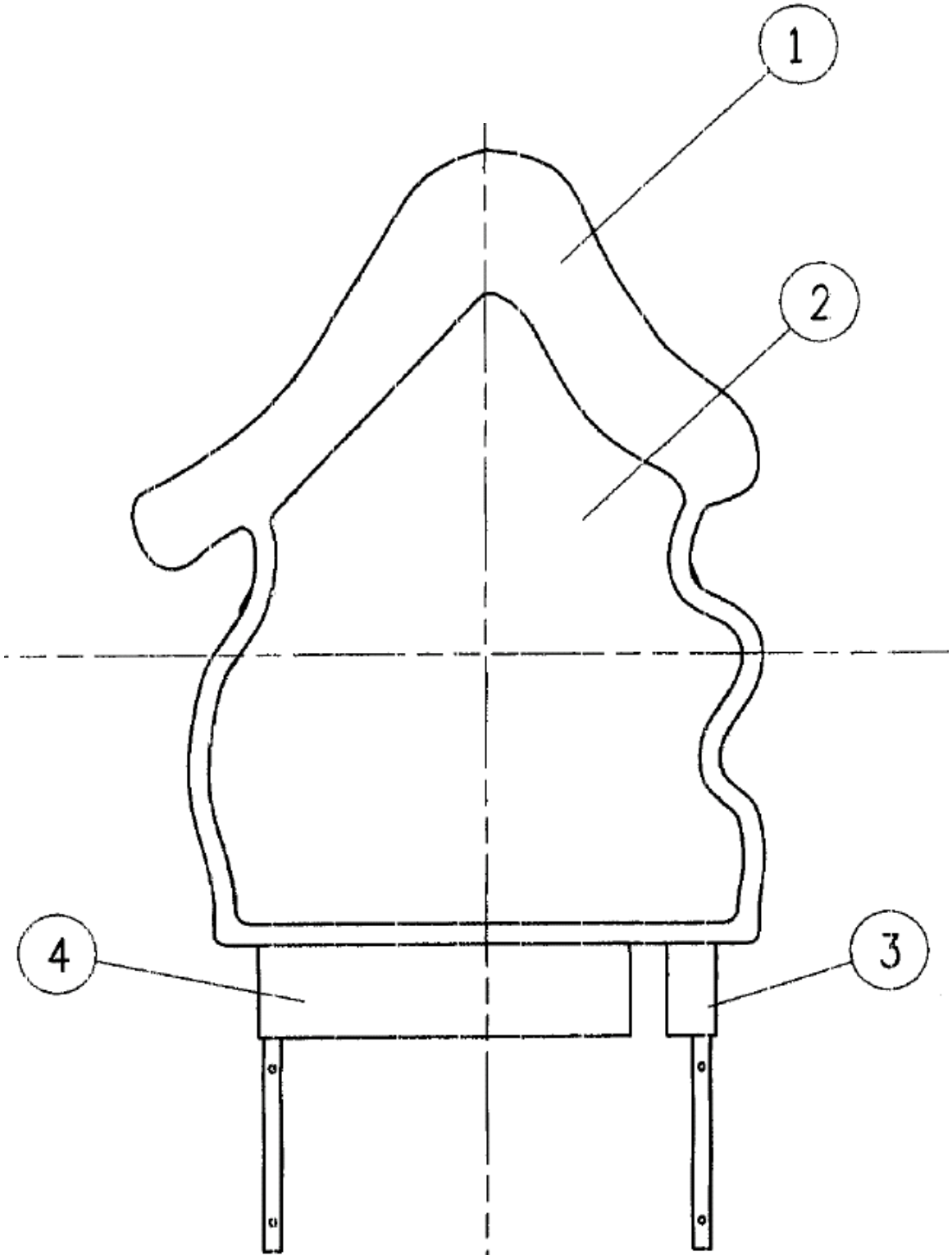
8-1 Game Components



1. Coin mech
2. Front panel
3. Upper panel
4. Side panel
5. Up and down mechanism
6. Flat assy.
7. Wolf
8. Marquee assy
9. Marquee support
10 Rear door
11 door
12 Back panel
13 Circuit board
14 Bottom panel
15 Wheel

16 Ticket box

8-2 Marquee Assy



1. Marquee
2. Imbed board
3. Back cover
4. Fixing bracket